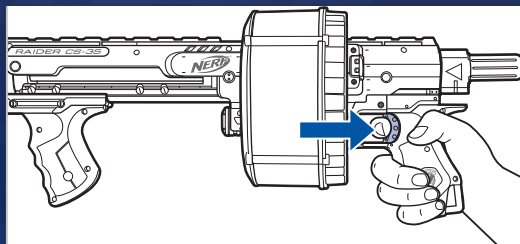
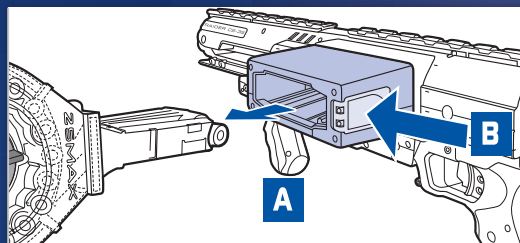


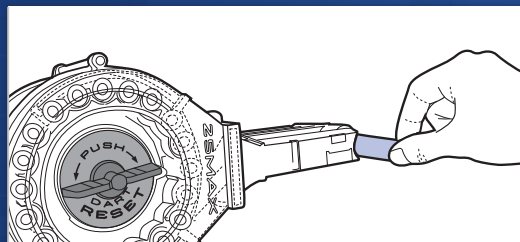
CLEARING A JAM



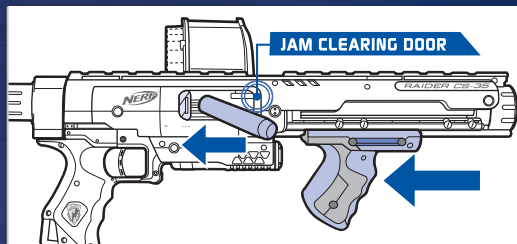
1. If mechanism seems stuck, try pulling the TRIGGER first.
2. Check BARREL area for a jammed DART:
 - Slide SLAM FIRE HANDLE all the way back.



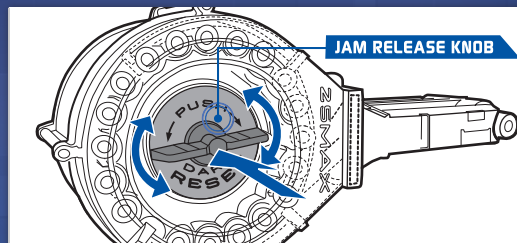
- 3a. If jammed DART is in DRUM MAGAZINE:
 - Slide SLAM FIRE HANDLE all the way back (A).
 - Press CLIP RELEASE BUTTON to unload DRUM MAGAZINE (B).



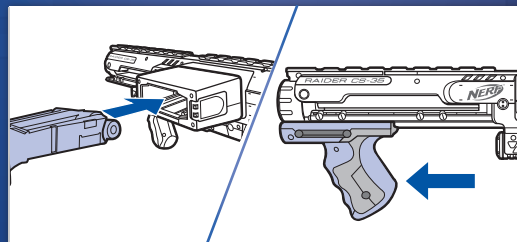
- 3c. If that doesn't work, remove DARTS from DRUM MAGAZINE opening until you've removed the jammed DART.



- Open the JAM CLEARING DOOR and remove any jammed DARTS.
- Close JAM CLEARING DOOR (must be completely closed or blaster will not fire).



- 3b. Press JAM RELEASE KNOB in and turn left and right to reposition DART.



- Once jam is cleared, replace DRUM MAGAZINE and slide SLAM FIRE HANDLE all the way forward. This should load another DART.

STORING YOUR BLASTER

NOTE: Do not store blaster cocked and ready to fire. • Be sure to unload DARTS from blaster before putting it away.



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Ask a parent before going online.
Demander à un parent avant d'aller sur Internet.
Pide permiso a tus padres antes de ir en línea.
Peça aos seus pais antes de acessar a internet.

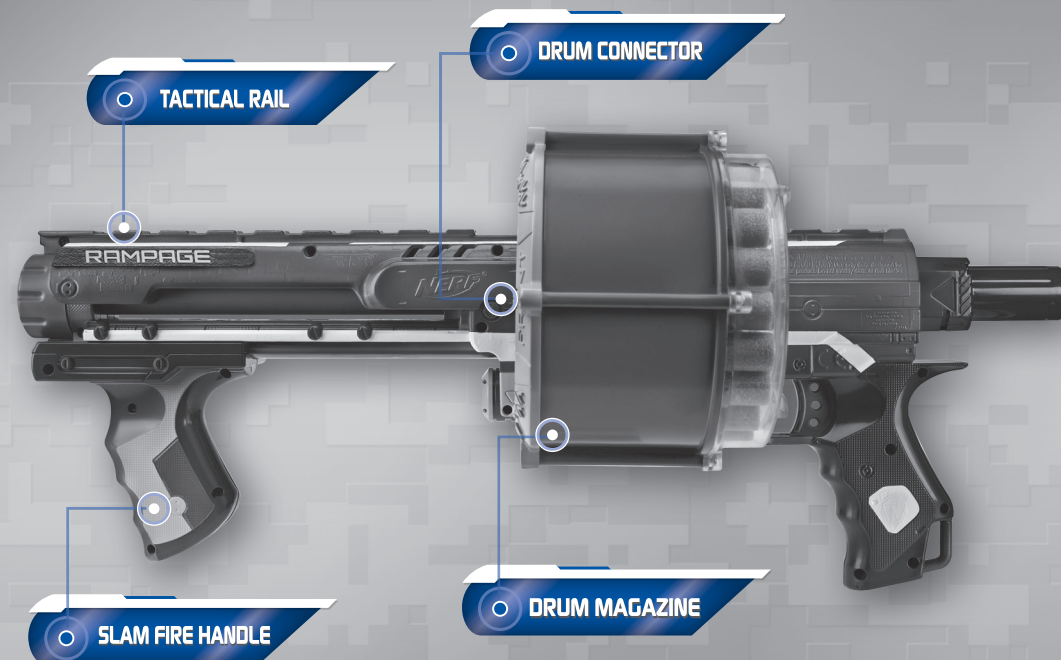
Hey NERF Nation! Join us online and keep up with the latest and greatest NERF news!
Hey, nation NERF! Joins-toi à nous en ligne pour te tenir au courant des nouveautés NERF!
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NERF

AGES 8+

TO AVOID EYE INJURY:

WARNING: Do not aim at eyes or face.
Use of eyewear recommended for players and people within range. Use only official NERF darts. Other darts may not meet safety standards. Do not modify darts or blaster.



NOTE: Accessories from this blaster may work on your other NERF®* blasters!

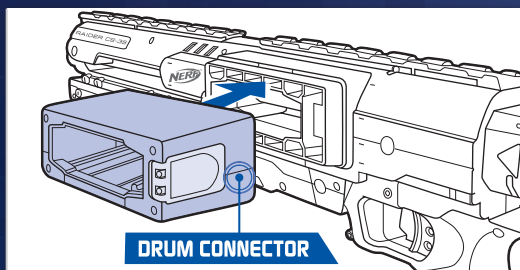


Be sure to read and follow all instructions carefully before using this product.

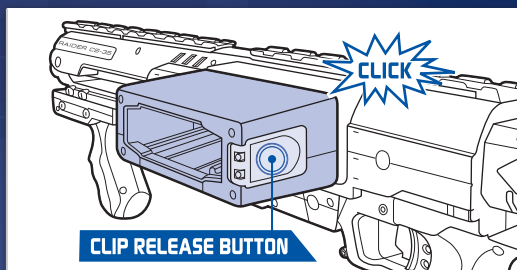
NOTE: JAM CLEARING DOOR must be fully closed for blaster to fire.

RAMPAGE™*

ASSEMBLY



Attach **DRUM CONNECTOR** as shown until it clicks. Be sure **CLIP RELEASE BUTTON** faces rear of blaster.

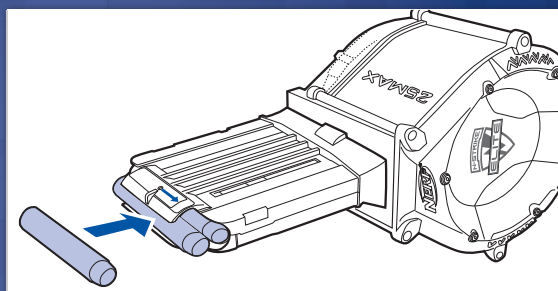


IMPORTANT: If **DRUM CONNECTOR** isn't connected properly, blaster will **NOT** work!

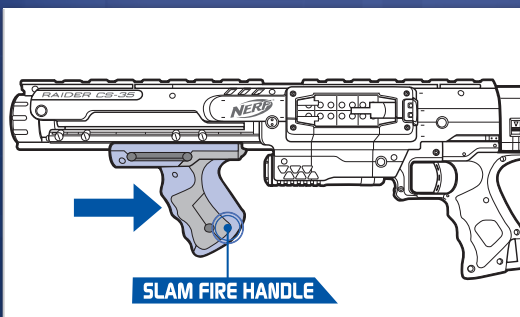
LOADING AMMO

Load **DARTS** into **DRUM MAGAZINE**.

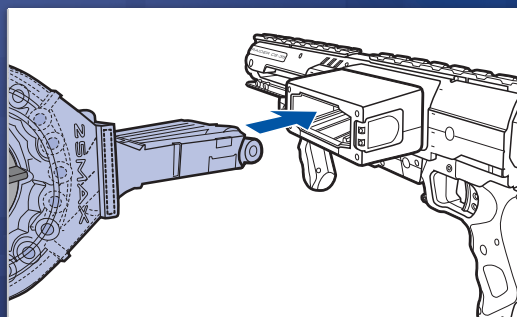
- Be sure **DARTS** are inserted in direction indicated on **DRUM MAGAZINE**.
- Insert 1 **DART** at a time and push in.
- **DRUM MAGAZINE** can hold up to 25 **DARTS**.



INSERTING DRUM MAGAZINE



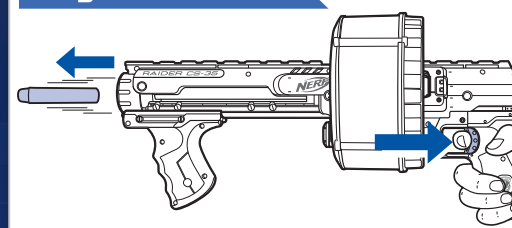
1. Slide **SLAM FIRE HANDLE** all the way back and keep in the rearmost position.



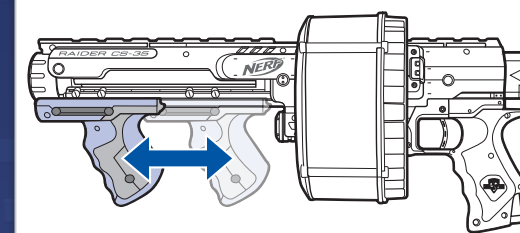
2. Make sure the word "**FRONT**" on **DRUM MAGAZINE** faces front of blaster.
3. Slide **SLAM FIRE HANDLE** forward — now you're ready to fire!

FIRING

Single-Fire Mode:

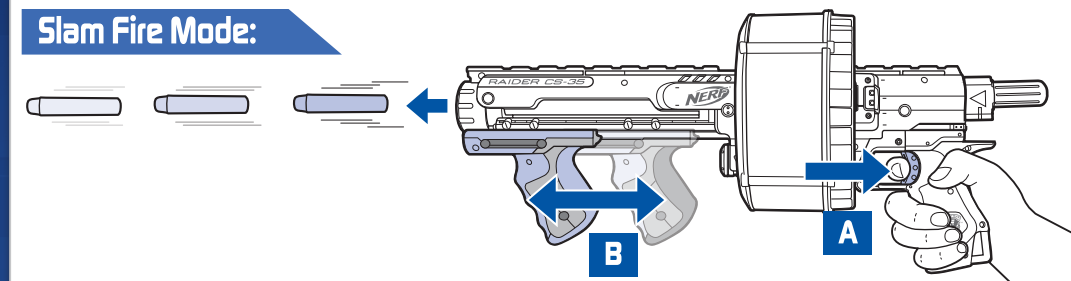


1. Pull **TRIGGER** to launch **DART**.
2. To fire again:
 - Slide **SLAM FIRE HANDLE** all the way back, then push all the way forward to chamber another **DART**.



- Pull **TRIGGER** to fire.
- Repeat this step until **DRUM MAGAZINE** is empty.

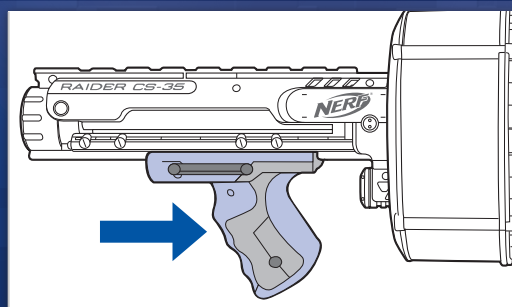
Slam Fire Mode:



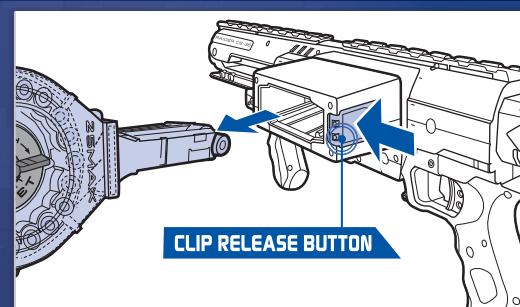
Hold **TRIGGER** down (A) and rapidly slide **SLAM FIRE HANDLE** back and forward repeatedly (B).

NOTE: Be sure to slide **SLAM FIRE HANDLE** all the way back and all the way forward to prevent damaging **DARTS**.

RELOADING



1. Before removing **DRUM MAGAZINE** from blaster, pull **SLAM FIRE HANDLE** all the way back and keep in the rearmost position.



2. Press **CLIP RELEASE BUTTON** and remove **DRUM MAGAZINE**.
3. Repeat steps for loading ammo.