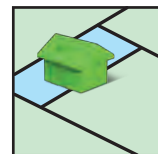


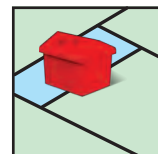
BUILDINGS



Building Houses
As soon as you get a color set, you can start buying Houses (you don't have to wait for your turn).

Pay the Bank the cost price on the Title Deed card and place a House on the Street.

Build evenly. You cannot build a second House on a Street until you've built one on each Street in the set. You can only have 4 Houses on a Street.



Building Hotels
Once you have 4 Houses on all Streets in a complete color set, you can pay to upgrade to a Hotel.

Pay the Hotel cost price on the Title Deed card, return all 4 Houses to the Bank, and put a Hotel on the Street.

You can only have 1 Hotel per Street. You can't add any more Houses.

You cannot build on a Street if any Street in its color set is mortgaged.

Not enough buildings?
If multiple players want the last House or Hotel, the Banker must auction it. Bids start at \$10.

No buildings left?
You can't buy any until someone sells theirs back.

Auctions
If you land on an unowned Street, Railroad, or Utility and you don't want to buy it, the Banker must auction it.

1. The Banker starts the auction by offering the space to everyone for \$10.
2. Anyone can increase the bid by as little as \$1 (even the Banker and the player who originally landed on the space).
3. The highest bidder wins the auction, pays the Bank, and takes the Title Deed card.

What if no one wants it?
That's fine. No one pays anything.

Deals & Trades
You can buy, sell, or swap property with other players at any time.

You must sell all buildings on a color set to the Bank before you can sell or trade a Street. You cannot sell (or trade) buildings to another player.

Property can be traded for cash, other property, and/or *Get Out of Jail Free* cards. The amount is decided by the players making the deal.

Mortgaged property can be traded at any agreed price.
The new owner must immediately either:
Repay the mortgage (pay the Bank the unmortgage cost).
Or keep the mortgage (just pay the Bank 10% of the mortgage value now).

HELP! I CAN'T PAY!

1 Try to raise money.
If you owe money and can't pay, try to raise money by selling buildings and/or mortgaging properties.

Selling Buildings
Sell Hotels to the Bank for half the cost price and exchange them immediately for 4 Houses.
Sell Houses to the Bank for half the cost price. Houses must be sold evenly across the color set.

Mortgaging Property
To mortgage a property, you must first sell all buildings in its color set to the Bank at half their cost price.

To mortgage, turn the Title Deed card face down and collect the mortgage value on the back from the Bank.

To repay a mortgage, pay the unmortgage cost to the Bank (mortgage value +10%), then turn the card face up.

Rent cannot be collected on properties that are mortgaged. However, the increased rent level can be collected on the unmortgaged Streets in a color set.

The increased rent on unmortgaged Railroads and Utilities may be collected in the same way.

2 If you're still in debt, you are bankrupt and out of the game!

Do you owe another player?
Give them any *Get Out of Jail Free* cards and all your mortgaged properties.

The new owner must immediately either:
Repay the mortgage (pay the Bank the unmortgage cost).
Or keep the mortgage (just pay the Bank 10% of the mortgage value now).

Do you owe the Bank?
Return all your properties to the Bank. Any mortgages are canceled.

All your properties must immediately be put up for auction.

Return any *Get Out of Jail Free* cards to the bottom of the pile.

The remaining players keep playing until there is only one person left in the game, the winner!

TOP TIPS

To keep games short and sweet, don't use house rules!
Always auction when someone doesn't want to buy the property they've landed on.
Never loan money to other players or make deals not to charge each other rent.
Never put cash in the center of the board; you don't get a bonus for landing on Free Parking!

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◆ Fast-Dealing Property Trading Game ◆



- CONTENTS**
Gameboard
8 Tokens
28 Title Deed Cards
16 Chance Cards
16 Community Chest Cards
32 Houses
12 Hotels
2 Dice
Money Pack

AGES
8+
2-6 PLAYERS

