

◆ Fast-Dealing Property Trading Game ◆

# MONOPOLY

© BRAND

# BID

7+



F1699

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32 Action Cards

50 Money Cards

28 Property Cards



## OBJECT OF THE GAME

Buy properties at auction and be the first player to complete three property sets!

## SET IT UP!

**1** Shuffle the property cards, and place the pile facedown here.

**2** Shuffle the money and action cards into one deck.

Then deal five cards to each player.

Place the rest of the deck here as a draw pile.

Leave room here for a discard pile.

Note, if you didn't get any money cards, discard your hand, and draw five new cards!



## PLAY!

### How to win

Be the first player to complete three property sets! Sets are complete when you have each matching card in the set.

**This game is played in rounds where players take turns hosting an auction.**

**The youngest player hosts the first auction.**

**When it's your turn to host an auction:**

1. All players draw one card.
2. You may play action cards, if you have any. Play as many as you'd like. See ACTION CARDS. Any player may play a Nope! card at any time.
3. Flip over the top property card, and auction it!



To auction:

- a. At the same time, all players secretly choose as many money cards from their hand as they want. Any player may decide not to bid.
- b. When all players are ready, shout 1, 2, 3, BID! Then all players place their money cards faceup in front of them for all to see.
- c. The player who bid the most money takes the property card and places it faceup in front of them. That player places their money cards in the discard pile.

## Was there a tie?

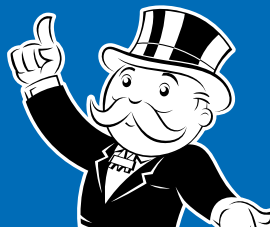
If players bid the same amount of money, those players may raise their bid with more money cards until there is a clear winner. If players are still tied, the auction ends, and no one wins. All players take their money cards back. Place that property card at the bottom of the property card pile.

## No one wants to bid?

If no one bids, place that property card at the bottom of the property card pile.

- d. Players who did not win the auction take their money cards back.

**Now the player to your left takes their turn at hosting an auction!**



## TIPS FOR BIDDING AND COLLECTING SETS

Some property sets need more cards than others. The number in the corner of the card tells you how many total cards you need to complete that set.



The light blue set needs three cards to be complete.

There are enough property cards for you to make one complete set in each color. For example, the light blue set needs three cards to be complete, and there are only three light blue property cards. But since Wild! cards count as any one property, you could make two complete sets in the same color, as shown, or two different players might have property sets in the same color! Bid and buy wisely!



There's no limit to how many cards you can have in your hand.

You may make deals with other players to trade properties at any time.

If the draw pile runs out, shuffle the discard pile, place it facedown, and use that as the draw pile.

## THE END OF THE GAME

The game ends when one player has three complete property sets. That player wins!

## ACTION CARDS

Play as many of these as you'd like when it's your turn to host an auction! After you use an action card, place it in the discard pile.



### Wild!

Wild! cards count as any one property in any set! Once you place a Wild! card in a set, you may not move it. However, Wild! cards can be stolen if not part of a complete set or canceled immediately with a Nope! card. You cannot make a complete set with only Wild! cards.



### Draw 2!

Draw two cards.



### Steal!

Steal any one property—including Wild! cards—from another player. You may not choose a property that is part of a complete set.



### Nope!

Cancel any action card that is played, including other Nope! cards and Wild! cards. Place canceled action cards in the discard pile. Nope! cards may be played by any player at any time.

## A QUICK GUIDE FOR HOW TO PLAY!

Players will take turns hosting an auction!

On your turn:

1. All players draw one card.
2. If you have action cards, play as many as you want.
3. Flip over the top property card, and auction it!

To auction:

- All players secretly choose how much to bid.
- When players are ready, shout, **1, 2, 3, BID!**
- Then players place their money cards faceup on the table.
- The highest bidder takes that property card and places it faceup in front of them!

The first player to complete three property sets wins!

\* Fast-Dealing Property Trading Game \*



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