

WILD CARDS

Most body cards will only be one colour, indicated by the icon on the left-hand side of the card. But some of them are wild and they'll have this multicoloured icon. These cards can be used to represent any one colour on a Matchie to make it easier to match it to a creator card.



ON YOUR TURN

1 Every turn, you should play one body card on the Matchie of your choice. You can play body cards on ANY Matchie on the table, they don't have to be something shown on a creator card, just remember to pay attention to the creator cards so you'll know when a Matchie is ready to be collected!

- Matchies can only have one of each kind of body card.

If you can't play any of the body cards in your hand, discard your hand and draw three new cards. Play one card and continue your turn.

2 If you are able to play the last body card on a Matchie (so that it has ears, wings, feet and a tail) AND it matches one of the creator cards on the table, you can take that Matchie! Take the tray and the creator card it matches and place them in front of you.

3 At the end of your turn, replace any body cards in your hand so that you have three again. If any Matchies were completed and removed from the play space, replace them with new Matchie trays.

NOTE: If you play a final body card on a Matchie and it doesn't match any of the creator cards, discard all of the body cards that are on that Matchie so that it is blank. It stays on the table and your turn is over.

HOW TO WIN

When one player has successfully completed and collected three Matchies with their matching creator cards, they win the game!

MIXMATCHIES and HASBRO and all related trademarks and logos are trademarks of Hasbro, Inc. © 2022 Hasbro.

Australia consumer service: <https://consumercare.hasbro.com/en-au>;
New Zealand consumer service: <https://consumercare.hasbro.com/en-nz>

0521 F4529284

MixMatchies
Card Game

PARENTS:
[HASBROGAMING.COM](https://www.hasbro.com/gaming)



8+



F4529

MixMatchies

Card Game

GAMEPLAY SUMMARY

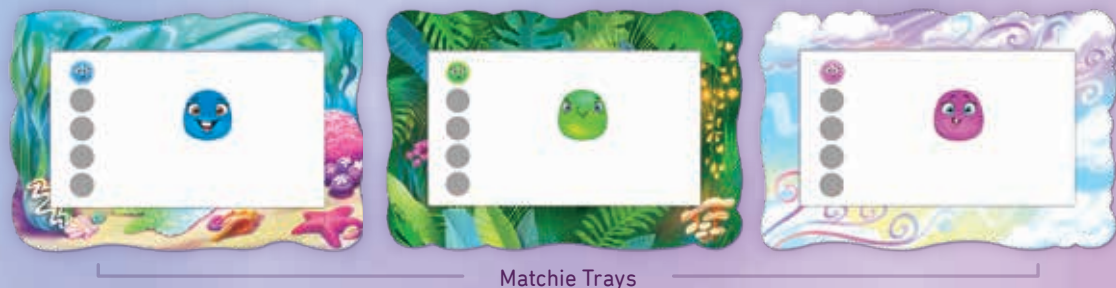
Stack body cards that match different creator cards in the Matchie trays until a Matchie is complete with ears, wings, feet and a tail. The player who places the fourth body card on a Matchie that correctly matches a creator card, can take that tray and creator card and place it front of them. The first player to get three complete Matchies wins!

CONTENTS

64 body cards • 25 creator cards • 16 Matchie trays

SET IT UP

- 1 Shuffle the clear body cards and deal three to each player. Place the rest of the deck where everyone can reach it.
- 2 Shuffle the creator cards. Place the deck where everyone can see it, then draw the top three cards and lay them out in a row.
- 3 Mix up the Matchie trays, place them in a pile and choose three random trays to lay out under the creator cards. The youngest player goes first.



HOW TO PLAY

Each Matchie tray contains one baby Matchie who needs four clear body cards, a tail, wings, ears and feet, to be complete. Every body card has one body part on it and a colour-coded icon. All of the body cards can come in any of the four colours, some are even wild cards that have all of the colours! See **WILD CARDS** for more info.



MATCHING CREATOR CARDS

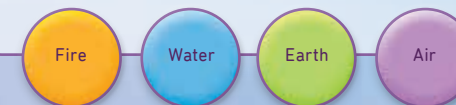
The creator cards tell you what kinds and colours of body cards one Matchie will need to be complete, as well as how many of each one you'll need. The order of the creator cards does not correlate to the order of the Matchie trays on the table, you can choose to play body cards on any of the trays.

NOTE: The colour of the Matchie itself does count towards this.

The Matchie below is finished and matches the creator card to the right because it's purple and has at least one orange body card stacked on it.



These coloured circles tell you what colours, and how many of each, need to be present on a finished Matchie for it to match the creator card. Every colour represents a different element: orange for fire, blue for water, green for earth and purple for air.



The text tells you what kind of home you're creating a Matchie for. It's a desert because you're making a Matchie who has fire and air body parts.

Pay attention to what creator cards are on the table, you can't take a Matchie until it's complete with four body cards AND matches one of the available creator cards.

Instructions Continued