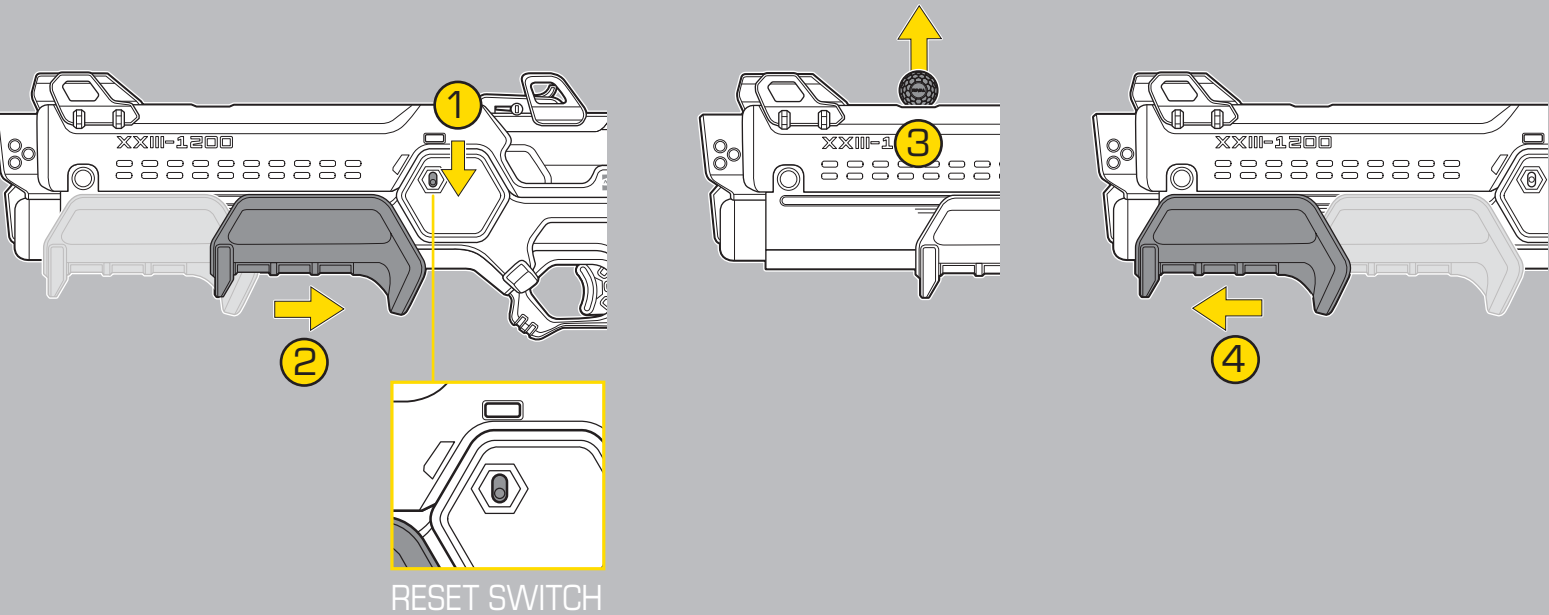


RESET SWITCH

IF BLASTER SEEMS JAMMED OR PUMP ACTION GRIP SEEMS STUCK, SLIDE RESET SWITCH DOWN AND PULL BACK THE PUMP ACTION GRIP. REMOVE ANY JAMMED ROUNDS FROM BREECH. PUSH PUMP ACTION GRIP FORWARD TO CLOSE BREECH. MAKE SURE YOU AIM THE BLASTER AWAY FROM YOU AND ANYONE ELSE WHILE RELEASING JAMMED ROUNDS.



STORING YOUR BLASTER

DO NOT STORE BLASTER PRIMED AND READY TO FIRE.

Keep away from pets.

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Hasbro, Pawtucket, RI 02861-1059 USA. US/CANADA TEL. 1-800-255-5516.
U.S. Pat. Pend.

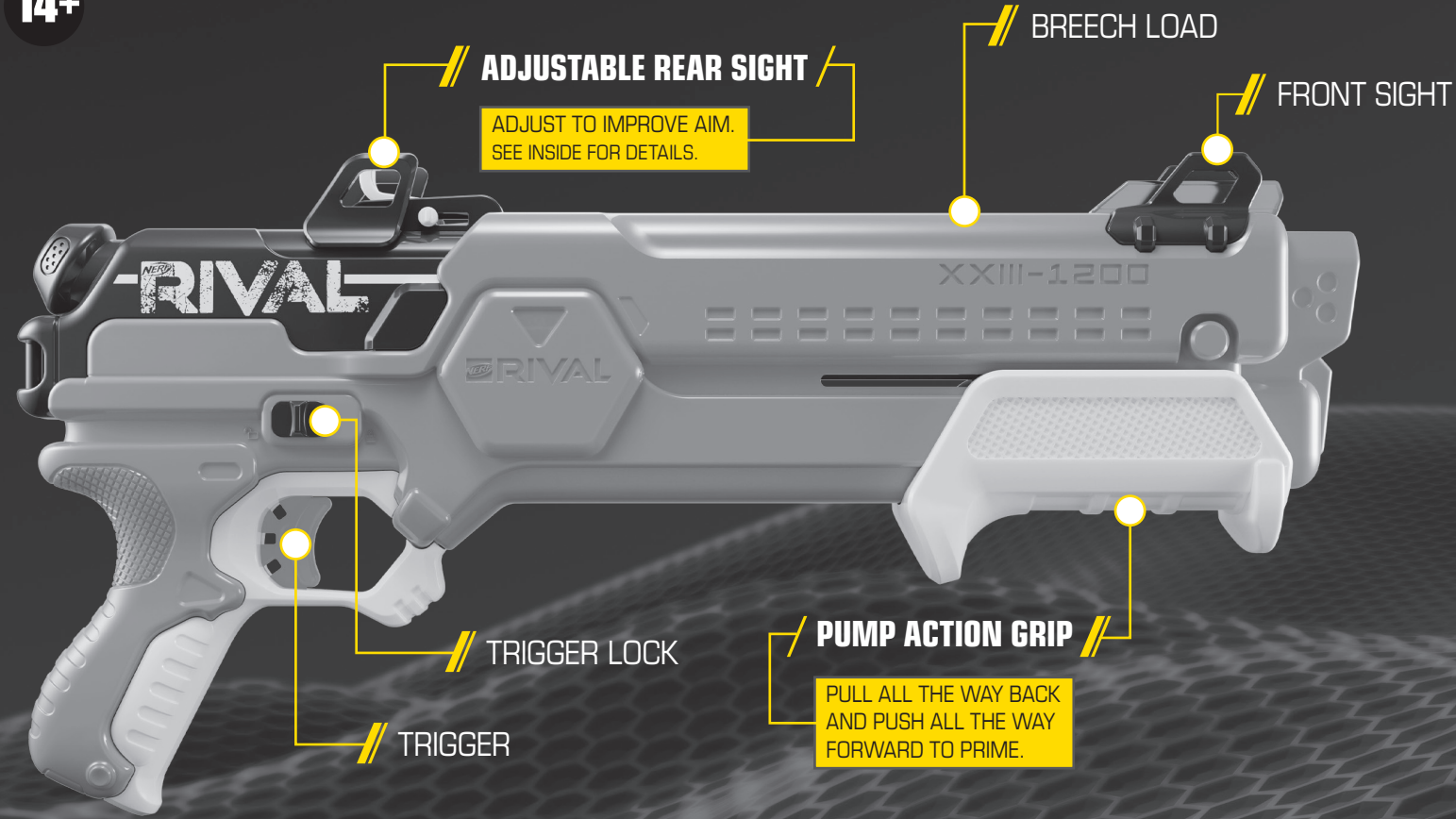
F6320 PNO0079499



ADVANCED **PRECISION** BATTLING

14+

TO AVOID EYE INJURY:
WARNING: Do not aim at eyes or face. Use of eyewear recommended for players and people within range. Use only official Rival rounds. Other rounds may not be safe. Do not modify rounds or blaster.

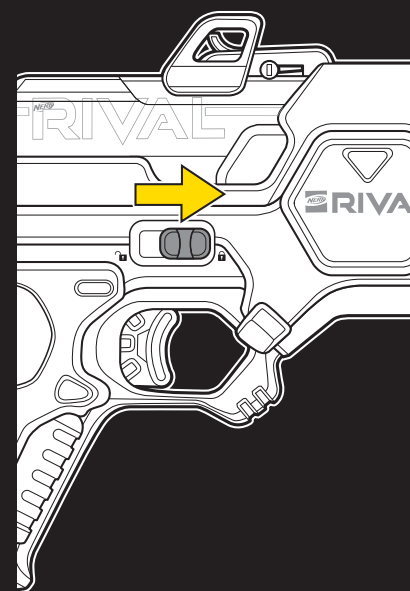


READ ALL INSTRUCTIONS COMPLETELY BEFORE USE.
For use with Nerf Rival products only.

FORERUNNER
XXIII-1200™



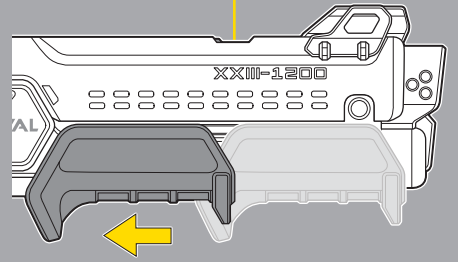
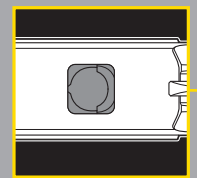
TRIGGER LOCK



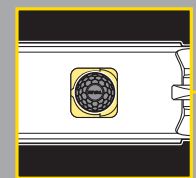
SLIDE TRIGGER LOCK FORWARD TO LOCK AND SLIDE IT BACKWARD TO UNLOCK.

ALWAYS PUT THE TRIGGER LOCK IN LOCKED POSITION WHEN BLASTER IS NOT IN USE AND WHEN STORING BLASTER.

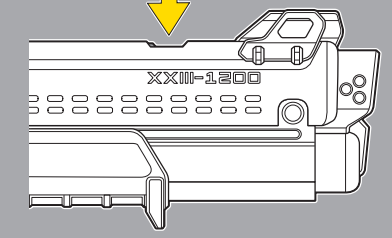
LOAD AND FIRE



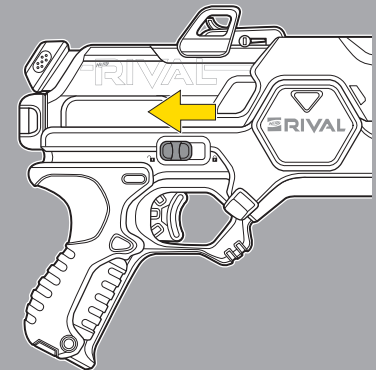
1 PULL PUMP ACTION GRIP ALL THE WAY BACK TO OPEN BREECH.



x12
MAXIMUM ROUNDS

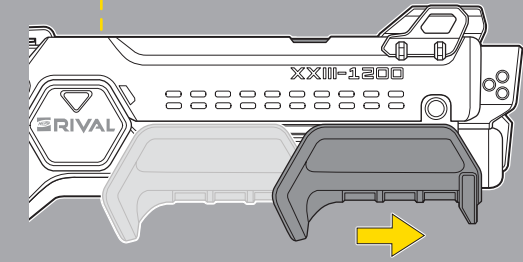
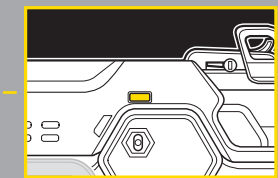


2 INSERT ROUNDS INTO BLASTER.

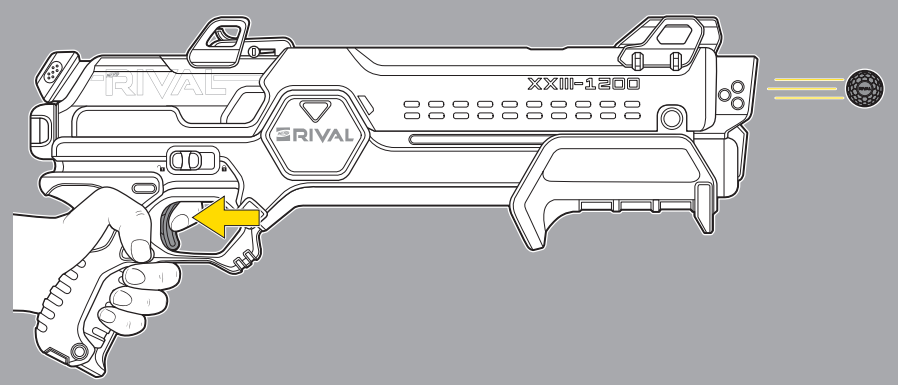


3 UNLOCK TRIGGER.

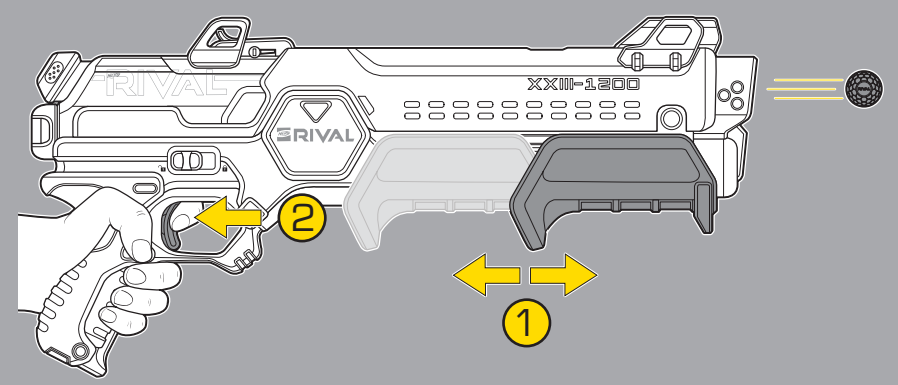
READY INDICATOR



4 PUSH PUMP ACTION GRIP ALL THE WAY FORWARD TO CLOSE DOOR. BLASTER IS PRIMED WHEN READY INDICATOR APPEARS.

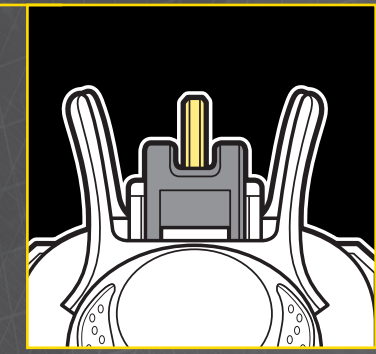
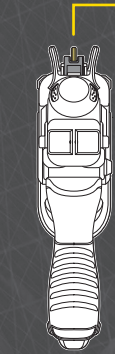


5 PULL TRIGGER TO FIRE 1 ROUND.

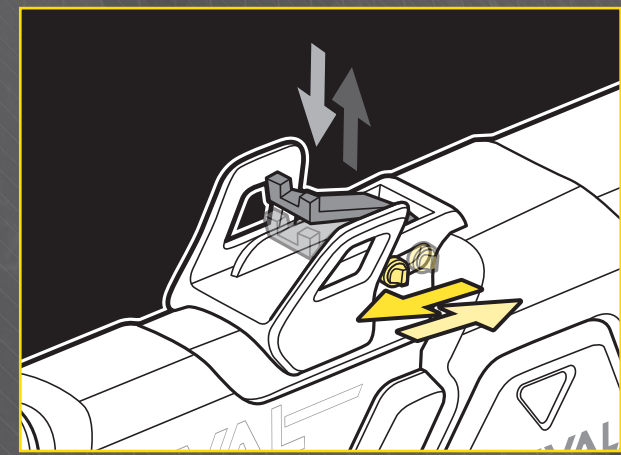


6 TO FIRE ANOTHER ROUND, REPEAT STEPS 4 AND 5.

ADJUSTABLE SIGHT



ALIGN THE FRONT SIGHT IN THE MIDDLE OF THE REAR SIGHT. LINE UP THE FRONT SIGHT WITH THE OBJECT YOU'RE AIMING IT AND FIRE A ROUND.



IF THE ROUND MISSES WHERE YOU'RE AIMING, SLIDE THE KNOB TO ADJUST THE REAR SIGHT FORWARD OR BACKWARD TO IMPROVE THE AIM OF YOUR SHOT.