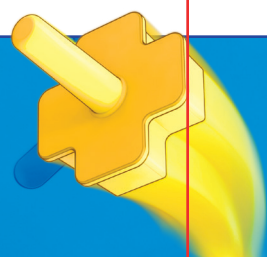
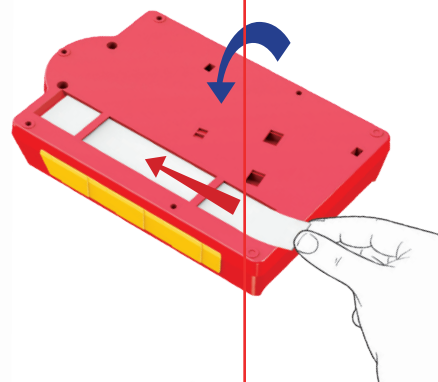
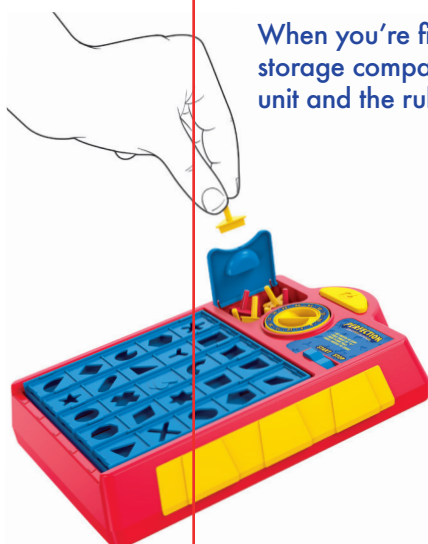


FOR YOUNGER PLAYERS

With younger children, try playing without the timer so they can get used to fitting the shapes into the matching holes. After they've learned where the shapes go, add the challenge of the ticking timer.

PUTTING THE GAME AWAY

When you're finished playing, store the shapes in the storage compartment located at the top of the game unit and the rules in the space underneath.



PERFECTION

BEAT THE CLOCK BEFORE IT POPS!



WARNING: CHOKING HAZARD—Small parts. Not for children under 3 years.

5+



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CONTENTS

12 red geometric shapes • 12 yellow geometric shapes • game unit with timer, POP button, pop-up tray, and storage compartment • 5 tray panels

OBJECT

Be the quickest to fit all the shapes in the tray! Race against the clock before PERFECTION pops, or race against friends to be the first to finish and press the POP button yourself!

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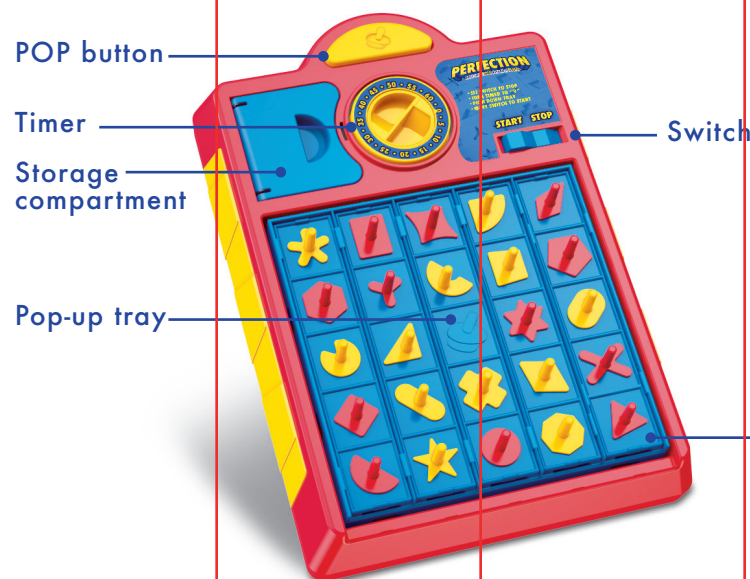
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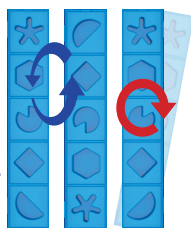
PARENTS

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PREP FOR PERFECTION



Tray panels



1 Customize your tray!

Slide the 5 tray panels into the slots on the game unit in any arrangement: you can rotate them, flip them over, and swap them around to make your perfect PERFECTION.

- Make sure to slide the tray panels in until you hear a click.

2 Choose which game mode you'd like to play, then arrange the shapes:

- **For Single-Player Mode**, place all 24 shapes next to the game unit in one pile with their handles facing up.
- **For Multi-Player Mode**, divide the shapes into two piles by color. Place the 12 red shapes on one side of the game unit and the 12 yellow shapes on the other, with their handles facing up.

3 Set the switch on the game unit to STOP.

4 Turn the timer dial CLOCKWISE until it stops at 0.

5 Push the pop-up tray down.



LET'S GET POPPIN'



Single-Player Mode

Fit all 24 shapes before PERFECTION pops to win!

- 1 Move the switch to START, which will start the timer.
- 2 Quickly begin fitting the shapes into their matching holes, moving as fast as you can to beat the timer!

• Did you fit all the shapes before the timer ran out?

Quickly move the switch to STOP. The number that the arrow is pointing to on the timer dial shows how fast you were! Try again and see if you can beat your time!

- **Did PERFECTION pop?** If you do not finish before the timer runs out, the tray will pop up and scatter the shapes into the air. Count the shapes you didn't fit and try to beat that number next time!



Multi-Player Mode

Fit 12 shapes before the other player or team of players AND be the first to press the POP button to win!

- 1 If you're playing with more than 2 players, divide into 2 teams (they don't have to be perfectly even).
- 2 Each player or team chooses a color set of shapes to play with.
- 3 Move the switch to START, which will start the timer.
- 4 Quickly begin fitting the shapes into their matching holes, moving as fast as you can to beat the timer and the other player or team!

5 If you/your team are the first to fit all your shapes, quickly press the POP button!

- **Did PERFECTION pop before you could finish?** If no player or team can finish before the timer runs out, the tray will pop up and scatter the shapes into the air. Count the shapes that each player or team didn't fit in time: the player or team with fewer shapes left, wins!
- **Can't tell who won?** If both players or teams fit all their shapes at the same time, the player or team to press the POP button first, wins!